



MEDIA RELEASE

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Regional Indigenous Games comes to Knysna

All roads in the Eden District will lead to the Hornlee Sports Grounds, in Knysna on Saturday, 26 May for the Regional Indigenous Games.

Participating teams from within the Eden District will partake in nine indigenous codes whereafter selectors and technical staff will select the best team to represent the Eden District at the Provincial Games in Cape Town on 2 July.

The Knysna Municipal Sports Desk calls on all Greater Knysna residents to become part of this spectacular gaming event and to register for Team Knysna by no later than Friday 13 April. Interested persons are requested to contact Fanus Leo on 072 605 6441.

“I encourage people from all ages to register and take part in these games. We also need those who are unable to participate to go and show their support at the Hornlee Sports Grounds on 26 May. I am confident that the Sport Desk team will make it a remarkable event for all to enjoy,” said Mayoral Committee member and Community Services Chairperson, Councillor Shakespeare Arends

The first Indigenous Games, aimed at promoting cultural diversity, were launched in September 2003 at the Basotho Cultural Village in the Free State. Young and old get the opportunity to learn and play historical indigenous games for the Regional Indigenous Games Festival, through these games. This festival promotes social cohesion and the preservation of African heritage.

The nine indigenous codes are:

- Jukskei: a target game, which originated in the Cape among Trekboere around 1734.
- Morabaraba: a two-player strategy board game played throughout Africa.
- Diketo: players grab as many stones as they can, throw them in the air and catch as many as possible in one hand. Variations of this game found among the Khoi San.
- Dibeke: a running ball game, which involves a large team and defenders, positioned in a semi-circle on the field.
- Drie stokkies: a running and jumping game played by two teams of five players each.

- Kgati: a rope jumping game of at least three players. Players can jump the rope in any order, but will be eliminated if the rope gets entangled.
- Ncuva: a strategy board game requiring problem-solving skills.
- Lintongo: a two-player stickfighting game, one of the oldest traditions in Africa.
- Kho-kho: a running and catching game where a toss of a coin determines which team will do the running.

ENDS

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